

Quick Reference Card

Facial Animation Creator **CrazyTalk6** PRO

Interface for Model Creation

Wireframe Fitting Tools

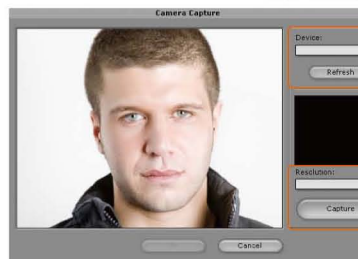


Model Creation Tools

Model Creation Tools

Image capture from PC Camera

Set PC camera

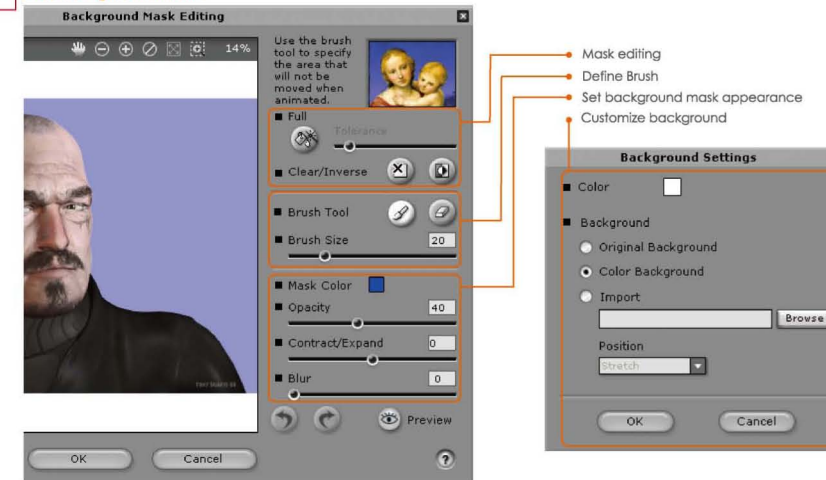


Set resolution of captured image

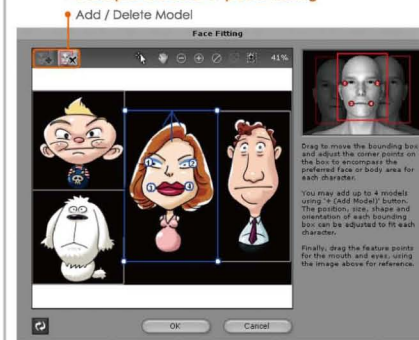
Edit imported image



Edit background mask



Multiple models 4-point fitting



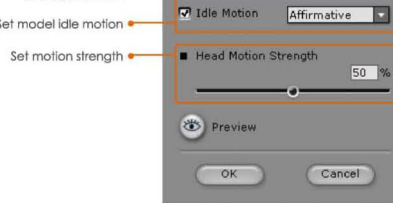
Adjust face orientation and apply face profile style to character



Face Profile Style templates
Set 3D face profile extrusion level

- Import image (JPG, BMP, TGA, PNG)
- Edit imported image
- Multiple models 4-point fitting
- Adjust face orientation and apply face profile style to character
- Edit background mask
- Set background image or color
- Eye settings
- Mouth settings

Model motion settings



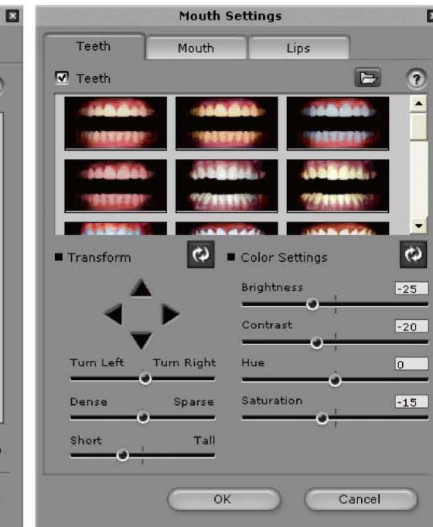
Eye settings

Eyelash and Eye Shadow Setting

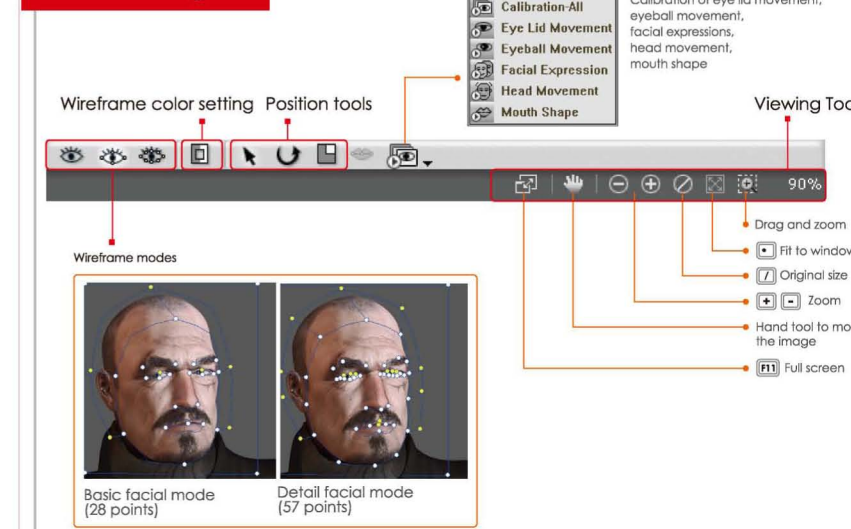


Mouth settings

Teeth, Mouth and Lips Setting



Wireframe Fitting Tools



Interface for Script Editing



Script Editing tools



Stage Editor

Script Timeline Editor

Facial Puppeteering Panel

Script Editing tools

Stage Editor

Script Timeline Editor

Facial Puppeteering Panel

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Stage Editor

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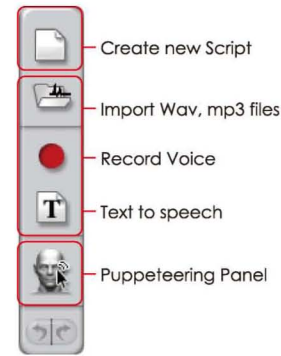
Facial Puppeteering Panel

Script Editing tools

Stage Editor

Script Timeline Editor

Script Editing tools



Create new Script

Import Wav, mp3 files

Record Voice

Text to speech

Puppeteering Panel

Create new Script

Import Wav, mp3 files

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Create new Script

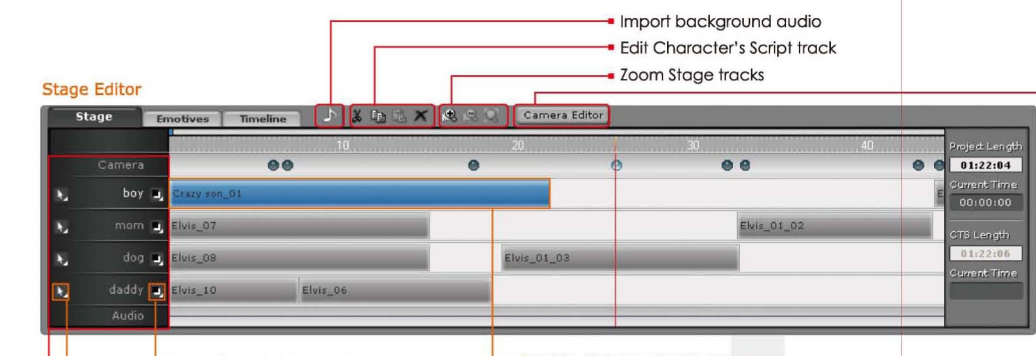
Import Wav, mp3 files

Record Voice

Text to speech

Puppeteering Panel

Stage Editor & Script Timeline Editor



Stage Editor

Script Timeline Editor

Stage Editor

Script Timeline Editor

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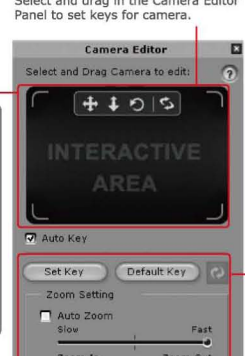
Stage Editor

Script Timeline Editor

Stage Editor

Script Timeline Editor

Camera Editor



Camera Editor

Script Timeline Editor

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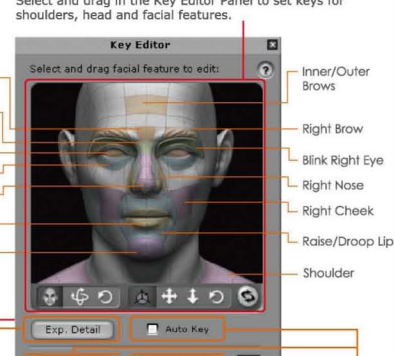
Camera Editor

Script Timeline Editor

Camera Editor

Script Timeline Editor

Key Editor



Key Editor

Script Timeline Editor

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Shortcut List

	Function	Keyboard Shortcut (Hotkey)
Miscellaneous (applicable to all menus)	Cancel	[Esc]
	Undo	[Ctrl] + [Z]
	Redo	[Ctrl] + [Shift] + [Z]
	Save Project	[Ctrl] + [S]
	Open Project	[Ctrl] + [O]
	Zoom out	[+]
	Zoom in	[=]
	Original size	[/]
	Fit to window	[*]
	Full Screen [open/close]	[F11]
Photo Fitting	Select Multiple Control Points	[Ctrl] + Click Control Point to add a point
	Play/Stop	[Space]
	Add Model to Custom Library	[Ctrl] + [Shift] + [S]
	Open Face Orientation Panel (Profile Setting)	[Ctrl] + [M]
	Toggle Mask Tool - Paint / Erase	[B]
Edit	Cut	[Ctrl] + [X]
	Copy	[Ctrl] + [C]
	Paste	[Ctrl] + [V]
	Delete	[Del]
	Add Script	[Ctrl] + [Shift] + [S]
Advanced Timeline Editing	Add Motion Clip	[Ctrl] + [Shift] + [S]
	Change Clip Speed	[Ctrl] + Drag clip edge
	Copy Clip	Drag clip edge to repeat clip
	Zoom in	[Ctrl] + [+]
	Zoom out	[Ctrl] + [-]
	Zoom-extend all	[Ctrl] + [I]
	Play/Stop	[Space]
	Toggle Camera Editor	[Ctrl] + [E]
	Toggle Key Editor	[Ctrl] + [K]
	Toggle Puppeteering Panel	[Ctrl] + [P]
Puppeteering Panel	Change Puppet Profile	[1] [2] [3] [4] [5]
	Change Full Face Control Mode	[Q] [W] [E] [R] [T] [Y]
	Puppeteering Panel - Record	[F10]
	Puppeteering Panel - Preview	[F12]
	Rename Custom Data - model, script, eyes, SFX, Clip	[F2]
Advanced Function	Save Project with Compressed Image Size	[Ctrl] + Click on "Add" button (save project)
	Save Model with Compressed Image Size	[Ctrl] + Click on "Add" button (save model)